

## Hecate - Feature #28

### Eventhandler (or hooks with callbacks)

January 28, 2011 09:59 PM - Chalamius

<b>Status:</b> Resolved	<b>Start date:</b> March 16, 2011
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b> Chalamius	<b>% Done:</b> 100%
<b>Category:</b>	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b> 0.1 (Enodia)	
<b>Description</b> As the title says, a system where you can hook events and execute a callback function when it occurs	
<b>Subtasks:</b> Feature # 43: Port modules to the hooks driven model <span style="float: right;"><b>Resolved</b></span>	

### History

#### #1 - February 06, 2011 10:24 PM - Chalamius

- Target version set to 0.1 (Enodia)

#### #2 - March 03, 2011 04:03 PM - Chalamius

- % Done changed from 0 to 50

The actual code has been added, all that's left is porting all the modules over to using hooks instead of the Received method

#### #3 - April 13, 2011 05:27 PM - Chalamius

- Status changed from Assigned to Resolved