

Hecate - Bug #95

Reconnecting fails due to missing logic

September 25, 2011 08:56 PM - Chalamius

Status:	Resolved	Start date:	September 25, 2011
Priority:	High	Due date:	
Assignee:	Chalamius	% Done:	0%
Category:	Core	Estimated time:	0.00 hour
Target version:	0.1 (Enodia)		
Description			
The core has to be modified to react to disconnections better, the connection class needs to handle reconnections better and the handshake module needs to be updated to react to both			
Related issues:			
Blocked by Hecate - Bug #96: Update the handshake module to handle reconnections		Resolved	September 25, 2011
Blocked by Hecate - Bug #97: Connection class needs to handle exceptions when...		Resolved	September 25, 2011

History

#1 - September 25, 2011 08:59 PM - Chalamius

- Subject changed from *Reconnecting fails due to missing handshake handling* to *Reconnecting fails due to missing logic*

#2 - September 25, 2011 09:02 PM - Chalamius

- Category set to *Core*

#3 - October 22, 2011 05:05 PM - Chalamius

- Status changed from *Assigned* to *Feedback*

- Assignee changed from *Chalamius* to *AltaDeSaxa*

#4 - October 27, 2011 08:32 PM - Chalamius

- Status changed from *Feedback* to *Assigned*

- Assignee changed from *AltaDeSaxa* to *Chalamius*

#5 - October 27, 2011 08:54 PM - Chalamius

- Status changed from *Assigned* to *Resolved*

Everything should be working now, I'll reopen the issue if the testing performed by *AltaDeSaxa* says otherwise