

## Hecate - Bug #97

### Connection class needs to handle exceptions when reconnecting

September 25, 2011 08:58 PM - Chalamius

<b>Status:</b>	Resolved	<b>Start date:</b>	September 25, 2011
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>	AltaDeSaxa	<b>% Done:</b>	0%
<b>Category:</b>	Module	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.1 (Enodia)		
<b>Description</b>			
Since something has gone wrong when we disconnect we'll need some exception handling code in the reconnect method so that Hecate doesn't crash when a reconnect attempt fails			
<b>Related issues:</b>			
Blocks Hecate - Bug #95: Reconnecting fails due to missing logic		<b>Resolved</b>	<b>September 25, 2011</b>

### History

#### #1 - September 25, 2011 09:02 PM - Chalamius

- Category set to Module

#### #2 - October 22, 2011 05:05 PM - Chalamius

- Status changed from Assigned to Feedback

- Assignee changed from Chalamius to AltaDeSaxa

#### #3 - October 27, 2011 08:35 PM - Chalamius

- Status changed from Feedback to Resolved

Solved in revision 5fad12de